



Career path

2024 / Today	3D Character Animation Freelance, Hamburg, Germany
09/2014 - 08/2023	3D Character Animator InnoGames GmbH, Hamburg, Germany 3D character and creature Animations for the following online and mobile games: <ul style="list-style-type: none">• Rise of Cultures• Warlords of Aeternum• Gates of Epica• Lost Survivors• Heroes of Fate & Fortune Also, supervised outsourced animators, providing feedback and quality checks to ensure final animations met the desired game criterion.
10/2013 - 04/2014	3D Character Animator <i>Animationsfabrik GmbH, Hamburg, Germany</i> Worked on Feature Film „The Seventh Dwarf“ as well as on TV Ads
01/2007 - 09/2012	2D und 3D Animator <i>Bigpoint GmbH, Hamburg, Germany</i> Responsibilities in the following online and mobile games: <ul style="list-style-type: none">• Mr. X-Online (Teaser-Animation, Storyboarding)• The Escape (3D Character Animation)• Wizard of Wastelands (2D Character Animation)• Zoomumba (2D Flash Animation, Concept Artwork) Planning and executing training programs, such as Gesture Drawing, Life Drawing, Zoo Drawing, and Principles of Animation.
08/2004 - 10/2004	Internship 2D Animation <i>Ully Arndt Studios, Hamburg, Germany</i> <ul style="list-style-type: none">• Traditional inbetweening, clean-ups, and creating layouts were my areas of responsibility in the production of the 2D animation teaser "Cool Flame - The Reporter".
07/2003 - 08/2014	2D/3D Character Animator and 2D Artist <i>Freelance, Hamburg, Germany</i>

Skills

Languages **German** (native language), **English** (fluent)

Software Autodesk Maya, 3Ds Max, Blender, Unity, Unreal Engine, Adobe PS, Adobe Illustrator

Education

04/2023 - 06/2023 **Masterclass - Python for Artists by TD & Coach Alexander Richter**

2016/ 3 Months **Animation Mentor - Creature Animation: Locomotion**

10/2010 - 03/2012 **Diploma in Advanced Studies in Character Animation**
*Animation Mentor, The Online School of Animation and VFX
San Francisco, USA*

Mentors:

- Matthew Garward (Lucasfilm, Lucasarts)
- Chad Steward (Disney, Sony Pictures)
- Jay Davis (Disney, Double Negative)
- Dana Boadway (Killerjellybean Animation, Bungie)
- Michelle Meeker (Pixar, Art Institute of California)
- Jason Taylor (Blue Sky, Little Zoo Studio)

02/2010 - 04/2010 **Monster Character Painting by Don Seegmiller**
The CGSociety, Australia

- The online workshop included both practical exercises and in-depth topics on digital painting.

10/2009 **Keith Sintay Animation Workshop**
Animation School Hamburg, Hamburg, Germany

- 3D character animation and workflow. The workshop covered practical exercises, as well as extensive topics on workflows and animation principles.

08/2008 - 05/2009 **Artistic Development Training**
Bigpoint GmbH, Hamburg, Germany

- Instructed by Oliver Acker (Walt Disney, Lucasfilm) The training included animation exercises, character design, storyboarding, and creating an animatic.
- Long-term support and training in the field of character animation.

05/2002 - 06/2003 **Qualified 2D Animator**
Animation School Hamburg, Hamburg
Graduate Film - „Element 9“

Award

2003 **Hamburg Animation Award**
2D / Graduation film - „Element 9“

Interests

Family, Travel, Animation, Video Games, Film, Photography, Basketball